

Give me - No consequences

Parent "Give me the toy."

Child "No." (child runs away with the toy)

Parent (let's child run away with the toy)

Antecedent (The instruction)	Behavior	Consequence	Behavior will increase or decrease in the future
Parent ask child to give him the toy	Child does not give toy and runs away	Parent does nothing	Child will continue to not respond in the future

The child learns if he runs away he can keep his toy because his father will not chase him. He will very likely respond this way again in the future.